

Being Human in the Age of AI

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Uncreated: Being Human in the Age of AI

Game Designer Jordan Leary

JORDAN LEARY, TEAM LEADER AND EDUCATIONAL GAME DESIGNER, LEGENDS OF LEARNING



Game designer Jordan Leary will be demonstrating some of the capabilities of AI in the field of video game development, along with sharing personal reflections on human creativity, work, and purpose.

Jordan describes himself, not as an AI expert, but as an explorer of the intersections of technology, engineering and art. A graduate of USU's graphic design program and lead developer of the hit online game Poptropica, he'll share these explorations with us at Science Unwrapped and challenge us to think about the interplay of AI and human creativity.

Date

FRIDAY, November 13, 2026

7 p.m. [Eccles Science Learning Center](#),

Emert Auditorium, Room ESLC 130

Hands-on learning activities, along with refreshments, follow the talk in the Eccles Science Learning Center atrium.

Admission is free and all ages are welcome.

[Directions and Parking Information](#)

Talk Description

By now we have all heard about the transformative power of Artificial Intelligence, and many of us are already using it in our day-to-day lives. But what does it mean to be a creative human in an age when AI can generate endless "art"?